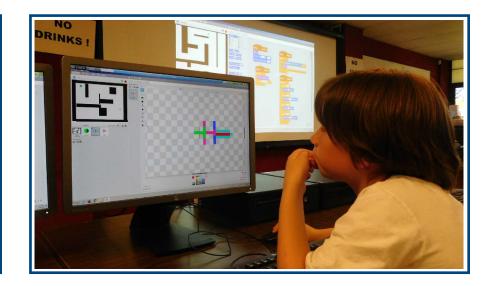


## VIDEO GAME DESIGN

boys&girls, grades 4-9

## A Typical Day

9:00 am Daily Orientation
9:15 am Morning Session 1
10:45 am Morning Session 2
12:15 pm Lunch
1:15 pm Water Park Activities
2:15 pm Rec. Sports & Games
3:00 pm Afternoon Session
3:45 pm Daily Review
4:00 pm Departure



**Future Stars Video Game Design Camp** covers everything from basic learning primer, to electronic game design challenges, and then into Recreational Sports. This is an ideal camp for children to exercise their mind to learn science & technology via electronic gaming in the morning and balance with sports activities in the afternoon. From digital art animation into video game design, campers begin each day with a primer learning workshop and immerse into various game design project challenges like designing classic PONG & obstacle platform games.

Programs will take place in collegiate classrooms and/or computer labs with all necessary equipment provided. Additional recreational games and Water Park Activities supplement the daily curriculum to give campers a balanced day of learning and fun.

computer coding • robotics programming • mobile app development • web programming • software development interactive learning • math & science • problem solving • creativity • critical thinking • spatial skills

